

# Full Time Recreation Aide: "Yes We Can" Community Center

The Town of North Hempstead's "Yes We Can" Community Center is looking for a Full Time Recreation Aide. This position performs recreational, administrative and enrichment activities at the "Yes We Can" Community Center. Yes We Can Community Center operates Monday through Friday 7a.m. - 9p.m. and Saturday and Sunday, 8a.m. - 9p.m. If interested in the position, please email a resume and cover letter to: parks@northhempsteadny.gov

## **GENERAL STATEMENT OF DUTIES**

The Recreation Aide plays a critical role in the successful operation of the "Yes We Can" Community Center day to day operations. The Recreation Aide is responsible for providing a safe and positive environment for members, while performing various duties as required.

### **COMPLEXITY OF DUTIES**

This position involves routine duties performed along well-defined lines of procedures.

#### **TYPICAL DUTIES**

- 1. Ensure the health, safety and well-being of participants in the Center by providing appropriate supervision at all times.
- 2. Perform specific scheduled assignments, including but not limited to:
  - a. Fill out membership applications and issue cards.
  - b. Set up and maintain recreation, fitness and sports equipment.
  - c. Issue and collect equipment and supplies.
- 3. Maintain discipline and enforce the Center's policies and procedures.
- 4. Accurately maintain Center documentation.

#### **FULL PERFORMANCE KNOWLEDGES, SKILLS, AND ABILITIES**

- 1. Ability to interact effectively with adults.
- 2. Ability to interact effectively with youths, especially in after school and summer programs.
- 3. Ability to clearly express ideas within groups.
- 4. Ability to accurately maintain records and prepare reports.
- 5. Ability to effectively follow oral and written instructions.
- 6. Ability to establish and maintain effective working relationships with associates and the community.

#### **MINIMUM QUALIFICATIONS**

High school diploma or equivalent

Updated: February 6th 2020